

# The Cross Product

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Calculus III

# Introduction

- Today we will introduce our second vector-vector multiplication operation, namely the cross product.
- From an analytic point of view, the cross product is substantially more complicated than the dot product.
- Geometrically, however, it has a much more concrete interpretation.
- The definition of the cross product requires the use of determinants of (small) matrices, and this is where we will begin.

# Determinants

A  $2 \times 2$  *determinant* is given by

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc.$$

A  $3 \times 3$  *determinant* is given by

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}.$$

## Examples

We have:

$$\begin{vmatrix} 4 & 5 \\ 2 & -1 \end{vmatrix} = 4 \cdot (-1) - 5 \cdot 2 = -14$$

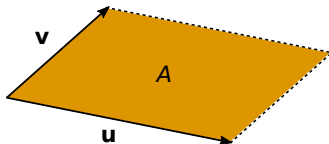
$$\begin{vmatrix} 3 & 7 \\ 2 & 5 \end{vmatrix} = 3 \cdot 5 - 7 \cdot 2 = 1$$

$$\begin{aligned} \begin{vmatrix} -2 & -5 & 1 \\ -4 & 3 & -1 \\ 3 & 3 & -2 \end{vmatrix} &= (-2) \begin{vmatrix} 3 & -1 \\ 3 & -2 \end{vmatrix} - (-5) \begin{vmatrix} -4 & -1 \\ 3 & -2 \end{vmatrix} + 1 \begin{vmatrix} -4 & 3 \\ 3 & 3 \end{vmatrix} \\ &= (-2)(-6 - (-3)) + 5(8 - (-3)) + (-12 - 9) \\ &= (-2)(-3) + 5 \cdot 11 - 21 = 40 \end{aligned}$$

# What Are Determinants?

Determinants measure “geometric content.”

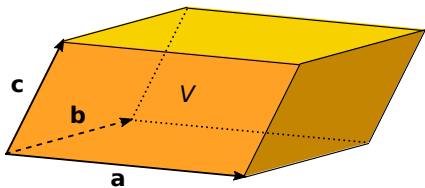
1. Two vectors  $\mathbf{u} = \langle a, b \rangle$  and  $\mathbf{v} = \langle c, d \rangle$  in  $\mathbb{R}^2$  determine a parallelogram:



One can show its area  $A$  is given by

$$A = \left| \begin{vmatrix} a & b \\ c & d \end{vmatrix} \right| = |ad - bc|.$$

2. Three vectors  $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ ,  $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$  and  $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$  in  $\mathbb{R}^3$  determine a *parallelepiped*:



Its volume is given by

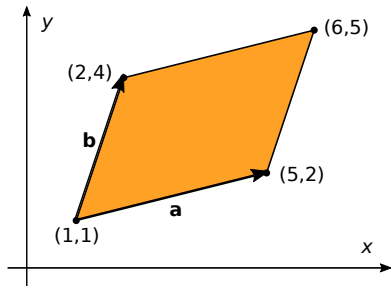
$$V = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}.$$

3. The sign of the determinant has to do with the relative orientation of the vectors involved.

### Example 1

Find the area of the parallelogram with vertices  $(1, 1)$ ,  $(2, 4)$ ,  $(6, 5)$  and  $(5, 2)$ .

*Solution.* Let's draw a sketch first:



We have

$$\mathbf{a} = \langle 5 - 1, 2 - 1 \rangle = \langle 4, 1 \rangle,$$

$$\mathbf{b} = \langle 2 - 1, 4 - 1 \rangle = \langle 1, 3 \rangle.$$

Therefore the area is (the absolute value of)

$$\begin{vmatrix} 4 & 1 \\ 1 & 3 \end{vmatrix} = 4 \cdot 3 - 1 \cdot 1 = \boxed{11.}$$

### Remarks.

- If we had reversed the roles of **a** and **b**, the determinant would have been  $-11$ . The absolute value “corrects” the negative sign.
- One can pose analogous problems using the vertices of a parallelepiped in  $\mathbb{R}^3$ . In this case we would use a  $3 \times 3$  determinant.



# The Cross Product

## Definition

If  $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$  and  $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ , their *cross product* is

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \mathbf{k}.$$

**Example.** If  $\mathbf{a} = \langle 1, 2, 3 \rangle$  and  $\mathbf{b} = \langle -2, 0, 4 \rangle$ , then

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 3 \\ -2 & 0 & 4 \end{vmatrix} = \begin{vmatrix} 2 & 3 \\ 0 & 4 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 3 \\ -2 & 4 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 2 \\ -2 & 0 \end{vmatrix} \mathbf{k} \\ &= (8 - 0)\mathbf{i} - (4 + 6)\mathbf{j} + (0 + 4)\mathbf{k} = \boxed{\langle 8, -10, 4 \rangle}. \end{aligned}$$

# Properties of the Cross Product

- The cross product is only defined in  $\mathbb{R}^3$ . But we will sometimes apply it in two dimensions by treating  $\mathbb{R}^2$  as the  $xy$ -plane in  $\mathbb{R}^3$ . That is, we treat  $\langle a, b \rangle$  as  $\langle a, b, 0 \rangle$ .
- $\mathbf{a} \times \mathbf{b}$  is a vector (as opposed to  $\mathbf{a} \cdot \mathbf{b}$ ).
- The cross product “acts like” multiplication *in most ways*, e.g.

$$\begin{aligned}\mathbf{a} \times (\mathbf{b} + \mathbf{c}) &= \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{c}, \\ (\mathbf{ca}) \times \mathbf{b} &= c(\mathbf{a} \times \mathbf{b}) = \mathbf{a} \times (\mathbf{cb}), \quad \mathbf{a} \times \mathbf{0} = \mathbf{0}.\end{aligned}$$

See section 12.4 for a more thorough list.

## Properties (Cont.)

However, there are two notable differences between  $\times$  and “ordinary” multiplication:

- $\times$  is *not* associative:

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) \neq (\mathbf{a} \times \mathbf{b}) \times \mathbf{c}$$

in general.

- $\times$  is *anti*-commutative:

$$\mathbf{b} \times \mathbf{a} = -\mathbf{a} \times \mathbf{b}.$$

The second property follows from the fact that interchanging two rows in a determinant changes its sign. We will have a geometric interpretation shortly.

# The Geometry of the Cross Product

1. Since

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \underbrace{\begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix}}_{x \text{ component}} \mathbf{i} - \underbrace{\begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix}}_{y \text{ component}} \mathbf{j} + \underbrace{\begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}}_{z \text{ component}} \mathbf{k},$$

if  $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$  and we replace  $\mathbf{i}, \mathbf{j}, \mathbf{k}$  with  $c_1, c_2, c_3$  (resp.), we immediately obtain

$$(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c} = \begin{vmatrix} c_1 & c_2 & c_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix},$$

so that

$$|\mathbf{c} \cdot (\mathbf{a} \times \mathbf{b})| = \text{volume of parallelepiped determined by } \mathbf{a}, \mathbf{b}, \mathbf{c}.$$

2. Because of this, we must have

$$\mathbf{a} \cdot (\mathbf{a} \times \mathbf{b}) = \mathbf{b} \cdot (\mathbf{a} \times \mathbf{b}) = 0,$$

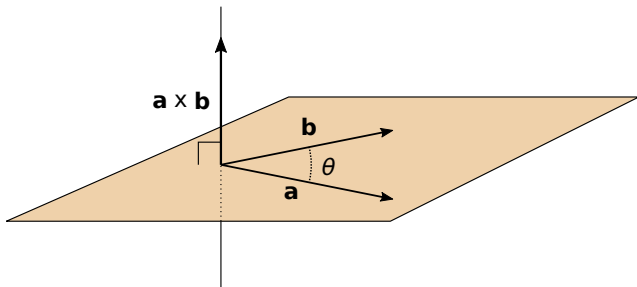
since the parallelepiped determined by only two vectors has no volume.

That is

$\mathbf{a} \times \mathbf{b}$  is orthogonal to both  $\mathbf{a}$  and  $\mathbf{b}$ .

This *almost* determines the direction of  $\mathbf{a} \times \mathbf{b}$  since there is only one line simultaneously perpendicular to two (nonparallel) vectors.

The precise direction of  $\mathbf{a} \times \mathbf{b}$  is determined by the *right-hand rule*:

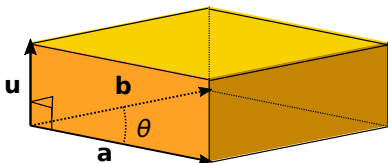


Note that if we interchange  $\mathbf{a}$  and  $\mathbf{b}$ , the right-hand rule gives the opposite direction.

This (geometrically) explains why  $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$ .

3. Let  $\mathbf{u}$  be a unit vector in the direction of  $\mathbf{a} \times \mathbf{b}$ .

Then  $\mathbf{a}, \mathbf{b}, \mathbf{u}$  generate a right-angled parallelepiped:



According to elementary geometry

$$\begin{aligned}\text{Volume} &= (\text{height})(\text{area of base}) \\ &= \text{area of parallelogram determined by } \mathbf{a} \text{ and } \mathbf{b} \\ &= |\mathbf{a}| \cdot |\mathbf{b}| \cdot \sin \theta.\end{aligned}$$

But we also have

$$\text{Volume} = |\mathbf{u} \cdot (\mathbf{a} \times \mathbf{b})| = |\mathbf{u}| \cdot |\mathbf{a} \times \mathbf{b}| \cdot \cos 0 = |\mathbf{a} \times \mathbf{b}|.$$

Putting these together we conclude that

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| \cdot |\mathbf{b}| \cdot \sin \theta.$$

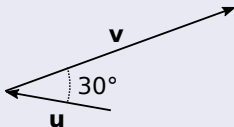
We now have a complete geometric description of the cross product.



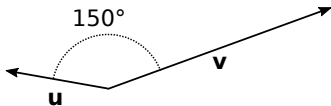
# Examples

## Example 2

Let  $\mathbf{u}$  and  $\mathbf{v}$  be the vectors shown below. If  $|\mathbf{u}| = 3$  and  $|\mathbf{v}| = 7$ , describe  $\mathbf{u} \times \mathbf{v}$ .



*Solution.* We place  $\mathbf{u}$  and  $\mathbf{v}$  tail-to-tail to get the correct angle:



We find that  $\mathbf{u} \times \mathbf{v}$  has magnitude

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| \cdot |\mathbf{v}| \cdot \sin 150^\circ = 3 \cdot 7 \cdot \frac{1}{2} = \boxed{\frac{21}{2}},$$

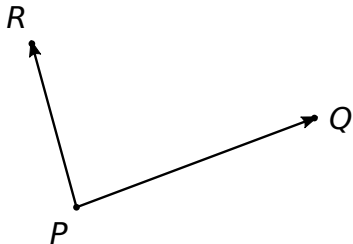
and the right-hand rule tells us that  $\mathbf{u} \times \mathbf{v}$  points directly

**into the page.**

### Example 3

Find a nonzero vector that is perpendicular to the plane containing the points  $P = (2, 1, 5)$ ,  $Q = (-1, 3, 4)$ ,  $R = (3, 0, 6)$ .

*Solution.* We take the plane containing  $P$ ,  $Q$  and  $R$  as the page and make a rough sketch:



The vectors  $\vec{PQ}$  and  $\vec{PR}$  lie in the plane, so

$$\vec{PQ} \times \vec{PR}$$

will be perpendicular to it.

Since

$$\vec{PQ} = \langle -1 - 2, 3 - 1, 4 - 5 \rangle = \langle -3, 2, -1 \rangle,$$

$$\vec{PR} = \langle 3 - 2, 0 - 1, 6 - 5 \rangle = \langle 1, -1, 1 \rangle,$$

we find that

$$\begin{aligned}\vec{PQ} \times \vec{PR} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 2 & -1 \\ 1 & -1 & 1 \end{vmatrix} \\ &= \begin{vmatrix} 2 & -1 \\ -1 & 1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} -3 & -1 \\ 1 & 1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} -3 & 2 \\ 1 & -1 \end{vmatrix} \mathbf{k} \\ &= \mathbf{i} - (-2)\mathbf{j} + \mathbf{k} \\ &= \boxed{\langle 1, 2, 1 \rangle}.\end{aligned}$$

#### Example 4

Is the point  $S = (1, 1, 1)$  in the plane of the preceding example?

*Solution.* If  $S$  lies in the plane defined by  $P, Q, R$ , then the parallelepiped defined by the vectors  $\vec{PQ}, \vec{PR}, \vec{PS}$  will be *flat*.

That is, its volume will be zero:

$$|\vec{PS} \cdot (\vec{PQ} \times \vec{PR})| = 0.$$

However,  $\vec{PS} = \langle 1 - 2, 1 - 1, 1 - 5 \rangle = \langle -1, 0, -4 \rangle$ , so that

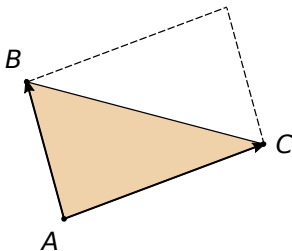
$$\vec{PS} \cdot (\vec{PQ} \times \vec{PR}) = \langle -1, 0, -4 \rangle \cdot \langle 1, 2, 1 \rangle = -5 \neq 0.$$

Thus  $S$  is not in the plane defined by  $P, Q, R$ .

### Example 5

Find the area of the triangle with vertices  $A = (1, 2, 3)$ ,  $B = (2, 0, -1)$ ,  $C = (4, 1, -3)$ .

*Solution.* The area of the triangle is half of the area of the parallelogram determined by  $\vec{AB}$  and  $\vec{AC}$ :



This is given by  $\frac{1}{2} |\vec{AB} \times \vec{AC}|$ .

Since

$$\vec{AB} = \langle 2 - 1, 0 - 2, -1 - 3 \rangle = \langle 1, -2, -4 \rangle,$$

$$\vec{AC} = \langle 4 - 1, 1 - 2, -3 - 3 \rangle = \langle 3, -1, -6 \rangle,$$

we find that

$$\begin{aligned}\vec{AB} \times \vec{AC} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -2 & -4 \\ 3 & -1 & -6 \end{vmatrix} = \begin{vmatrix} -2 & -4 \\ -1 & -6 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & -4 \\ 3 & -6 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & -2 \\ 3 & -1 \end{vmatrix} \mathbf{k} \\ &= 8\mathbf{i} - 6\mathbf{j} + 5\mathbf{k} = \langle 8, -6, 5 \rangle.\end{aligned}$$

Thus

$$\frac{1}{2} |\vec{AB} \times \vec{AC}| = \frac{1}{2} \sqrt{8^2 + (-6)^2 + 5^2} = \frac{1}{2} \sqrt{125} = \boxed{\frac{5\sqrt{5}}{2}}.$$