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NUMERICAL SOLUTION OF THE EIGENVALUE PROBLEM FOR HERMITIAN TOEPLITZ-LIKE MATRICES

MICHAEL K. NG * AND WILLIAM F. TRENCH †

Abstract. An iterative method based on displacement structure is proposed for computing eigenvalues and eigenvectors of a class of Hermitian Toeplitz-like matrices which includes matrices of the form T^*T where T is arbitrary Toeplitz matrix, Toeplitz-block matrices and block-Toeplitz matrices. The method obtains a specific individual eigenvalue (i.e., the i-th smallest, where i is a specified integer in $[1,2,\ldots,n]$) of an $n\times n$ matrix at a computational cost of $O(n^2)$ operations. An associated eigenvector is obtained as a byproduct. The method is more efficient than general purpose methods such as the QR algorithm for obtaining a small number (compared to n) of eigenvalues. Moreover, since the computation of each eigenvalue is independent of the computation of all other eigenvalues, the method is highly parallelizable. Numerical results illustrate the effectiveness of the method

 $\textbf{Key words.} \ \ \textbf{Toeplitz matrix}, \ \textbf{displacement structure}, \ \textbf{Toeplitz-like matrix}, \ \textbf{eigenvalue}, \ \textbf{eigenvector}, \ \textbf{root-finding}$

 $\textbf{AMS subject classifications.} \ 15A18, \ 15A57, \ 65F15 \\$

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1. Introduction. In this paper we consider the eigenvalue problem for an $n \times n$ Hermitian matrix A_n which has displacement structure in the sense that

$$A_n Z_n - Z_n A_n = G_n H_n^T,$$

where Z_n is the shift matrix

$$Z_n = \begin{bmatrix} 0 & 0 & \cdots & 0 & 0 \\ 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & 0 \end{bmatrix},$$

 G_n and H_n are in $\mathbb{C}^{n\times\alpha}$, and α is small compared to n. (For discussions of other types of displacement structure see [8, 10, 11]). The smallest integer α for which (1) holds with some G_n and H_n in $\mathbb{C}^{n\times\alpha}$, is called the $\{Z_n, Z_n\}$ -displacement rank of A_n ; we will call it simply the displacement rank of A_n .

Henceforth we will say that a matrix which satisfies (1) with α small compared to n is a Toeplitz-like matrix. There are many efficient direct methods that exploit displacement structure to invert Toeplitz-like matrices, or to solve Toeplitz-like systems $A_nx = b$ [6, 8, 11]. There are also preconditioned conjugate gradient methods for solving Toeplitz-like systems with $O(n \log n)$ operations [2, 4]. However, numerical solution of the Toeplitz eigenvalue problem has only recently received attention [5, 9, 15, 16]. In particular, Cybenko and Van Loan [5] presented a method for using Levinson's algorithm [12] to find the smallest eigenvalue of an $n \times n$ Hermitian Toeplitz matrix with $O(n^2)$ operations. In [15, 16], Trench extended their method and gave an iterative method for computing arbitrary eigenvalues and associated eigenvectors of Hermitian Toeplitz and Toeplitz-plus-Hankel matrices at a cost of $O(n^2)$ per eigenvalue. The purpose of this paper is to use Trench's method to compute the eigenvalues and eigenvectors of Hermitian Toeplitz-like matrices.

In §2 we propose an algorithm for finding individual eigenvalues of an $n \times n$ matrix with displacement rank not greater than α at a computation cost of $O(\alpha n^2)$ each. In §3 we give examples of Hermitian matrices with displacement structure (1), along with specific formulas for the associated matrices G_n and H_n . In §4 we discuss an application to signal processing. In §5 we describe the results of numerical experiments with the algorithm.

2. The algorithm. The following theorem from [16] provides the motivation and the theoretical basis for the method. Part of this theorem goes back at least to Wilkinson [17]. (For the statement concerning the inertia of $A_n - \lambda I_n$, see also Browne [1]).

Theorem 2.1. Let $A_n = [a_{ij}]_{i,j=1}^n$ be a Hermitian matrix, and define

$$A_m = [a_{ij}]_{i,j=1}^m, \quad 1 \le m \le n.$$

Let $p_0(\lambda) = 1$,

$$p_m(\lambda) = \det (A_m - \lambda I_m), \quad 1 < m < n,$$

and

$$q_m(\lambda) = \frac{p_m(\lambda)}{p_{m-1}(\lambda)}, \quad 1 \le m \le n.$$

Define

$$v_m = \begin{bmatrix} a_{1,m+1} \\ a_{2,m+1} \\ \vdots \\ a_{m,m+1} \end{bmatrix}, \quad 1 \le m \le n-1.$$

Let S_m be the spectrum of A_m and $S_n = \bigcup_{m=1}^{n-1} S_m$. If λ is real let $\operatorname{Neg}_n(\lambda)$ be the number (counting multiplicities) of eigenvalues of A_n less than λ . For each $\lambda \notin S_n$ let $w_0(\lambda) = 0$ and

$$w_m(\lambda) = \begin{bmatrix} w_{1m}(\lambda) \\ w_{2m}(\lambda) \\ \vdots \\ w_{mm}(\lambda) \end{bmatrix}, \quad 1 \le m \le n - 1,$$

be the solutions of the systems

$$(2) (A_m - \lambda I_m) w_m(\lambda) = v_m, \quad 1 \le m \le n - 1.$$

Define

(3)
$$y_m(\lambda) = \begin{bmatrix} w_{m-1}(\lambda) \\ -1 \end{bmatrix}, \quad 2 \le m \le n.$$

Then

$$(4) (A_m - \lambda I_m) y_m(\lambda) = -q_m(\lambda) e_m, 2 \le m \le n,$$

where $e_m = [0 \ 0 \ \cdots \ 1]^T$ is the last column of I_m . Moreover,

$$q_m(\lambda) = a_{mm} - \lambda - v_{m-1}^* w_{m-1}(\lambda), \quad 1 \le m \le n,$$

$$q'_{m}(\lambda) = -1 - \|w_{m-1}(\lambda)\|_{2}^{2}$$

and $\operatorname{Neg}_n(\lambda)$ equals the number of negative quantities in $\{q_1(\lambda), q_2(\lambda), \ldots, q_n(\lambda)\}$. Finally, if λ is an eigenvalue of A_n , then $y_n(\lambda)$ is an associated eigenvector.

Theorem 2.1 provides a way to compute $p_n(\lambda)/p_{n-1}(\lambda)$ and the inertia of $A_n - \lambda I_n$. Therefore, in principle it can be used in conjunction with a root–finding procedure to determine a given eigenvalue λ_i of A_n , provided that λ_i is not "too close" to an eigenvalue of one of the principal submatrices $A_1, A_2, \ldots, A_{n-1}$ of A_n . This method is not practical for general Hermitian matrices, because in general $O(n^3)$ operations are required to solve the systems (2) for each value of λ . However, Theorem 2.1 can be useful if A_n is structured so that this computational cost is $O(n^2)$. In [15], Trench described a computational strategy combining Theorem 2.1 with bisection and the Pegasus root–finding method for computing individual eigenvalues and eigenvectors of Hermitian Toeplitz matrices with $O(n^2)$ operations. In [16] he applied the same strategy to Hermitian Toeplitz–plus–Hankel matrices. We will now show that a similar approach can be used to compute individual eigenvalues and eigenvectors of Toeplitz–like matrices.

Henceforth G_m and H_m $(1 \le m \le n)$ are the $m \times \alpha$ matrices obtained by dropping rows $m+1,\ldots,n$ from G_n and H_n ; thus

(5)
$$G_m = U_{mn}G_n \quad \text{and} \quad H_m = U_{mn}H_n,$$

where U_{mn} is the $m \times n$ matrix obtained by dropping the same rows from I_m . We denote the jth column of G_m by

$$g_j^{(m)} = \left[\begin{array}{c} g_{1j} \\ \vdots \\ g_{mj} \end{array} \right];$$

thus,

$$G_m = [g_1^{(m)} \ g_2^{(m)} \cdots g_n^{(m)}].$$

The following result of Heinig and Rost [8, p.161] is crucial to our approach. LEMMA 2.2. If A_n satisfies (1) then

(6)
$$A_m Z_m - Z_m A_m = G_m H_m^T - v_m e_m^T, \quad 1 \le m \le n - 1.$$

Proof. It is easily verified that

$$U_{mn}A_nZ_nU_{mn}^T = A_mZ_m + v_me_m^T$$
 and $U_{mn}Z_nA_nU_{mn}^T = Z_mA_m$.

Therefore we can obtain (6) by multiplying (1) on the left by U_{mn} and on the right by U_{mn}^T , and invoking (5). \square

The following algorithm provides an $O(\alpha n^2)$ method for solving the linear systems (2) if A_n satisfies (1) with $G_n, H_n \in \mathbb{C}^{n \times \alpha}$. The algorithm is an adaptation of a recursion formula given in [8, p.161] for solving systems with Toeplitz-like matrices.

ALGORITHM 2.3. If $\lambda \notin S_n$ then $q_1(\lambda), \ldots, q_n(\lambda)$ can be computed as follows:

$$q_1(\lambda) = a_{11} - \lambda, \quad w_1(\lambda) = \frac{a_{12}}{q_1(\lambda)} ,$$

$$f_j^{(1)}(\lambda) = \frac{g_{1j}}{g_1(\lambda)}, \quad 1 \le j \le \alpha,$$

and for 2 < m < n,

(7)
$$q_m(\lambda) = a_{mm} - \lambda - v_{m-1}^* w_{m-1}(\lambda),$$

$$y_m(\lambda) = \left[\begin{array}{c} w_{m-1}(\lambda) \\ -1 \end{array} \right],$$

(8)
$$f_j^{(m)}(\lambda) = \begin{bmatrix} f_{j-1}^{(m-1)}(\lambda) \\ 0 \end{bmatrix} - \frac{(g_{mj} - v_{m-1}^* f_{j-1}^{(m-1)}(\lambda))}{q_m(\lambda)} y_m(\lambda), \quad 1 \le j \le \alpha,$$

and

(9)
$$w_m(\lambda) = \begin{bmatrix} 0 \\ w_{m-1}(\lambda) \end{bmatrix} - \left[f_1^{(m)}(\lambda) \ f_2^{(m)}(\lambda) \cdots f_{\alpha}^{(m)}(\lambda) \right] H_m^T y_m(\lambda).$$

Proof. Adding and subtracting λZ_m on the left side of (6) yields

$$(10) \quad (A_m - \lambda I_m) Z_m - Z_m (A_m - \lambda I_m) = G_m H_m^T - v_m e_m^T, \quad 1 \le m \le n - 1.$$

From (3) and (4), for $2 \le m \le n$,

$$e_m^T y_m(\lambda) = -1$$
, $Z_m(A_m - \lambda I_m) y_m(\lambda) = 0$, and $Z_m(\lambda) y_m(\lambda) = \begin{bmatrix} 0 \\ w_{m-1}(\lambda) \end{bmatrix}$.

Therefore, multiplying (10) on the right by $y_m(\lambda)$ yields

$$(A_m - \lambda I_m) \begin{bmatrix} 0 \\ w_{m-1}(\lambda) \end{bmatrix} = G_m H_m^T y_m(\lambda) + v_m, \quad 2 \le m \le n.$$

Multiplying by $(A_m - \lambda I_m)^{-1}$ and recalling (2) shows that this is equivalent to

$$w_m(\lambda) = \begin{bmatrix} 0 \\ w_{m-1}(\lambda) \end{bmatrix} - F_m(\lambda) H_m^T y_m(\lambda),$$

where

$$F_m(\lambda) = (A_m - \lambda I_m)^{-1} G_m,$$

which we write in terms of its columns as

$$F_m(\lambda) = [f_1^{(m)}(\lambda) \ f_2^{(m)}(\lambda) \cdots f_{\alpha}^{(m)}(\lambda)].$$

These columns are the solutions of

$$(11) (A_m - \lambda I_m) f_j^{(m)}(\lambda) = g_j^{(m)} = \begin{bmatrix} g_j^{(m-1)} \\ g_{mj} \end{bmatrix}, \quad 1 \le j \le \alpha.$$

Since

$$(A_{m-1} - \lambda I_{m-1}) f_i^{(m-1)}(\lambda) = g_i^{(m-1)}$$
 and $(A_m - \lambda I_m) y_m(\lambda) = -q_m(\lambda) e_m$,

it follows that the solutions of (11) are given by (8). \square

- **3. Examples.** The following are examples of Hermitian matrices with the kind of displacement structure indicated in (1).
- (i) A Hermitian Toeplitz matrix $T_n = [t_{i-j}]_{i,j=1}^n$ (where $t_{-r} = \overline{t}_r$) has displacement rank at most 2, since

$$T_n Z_n - Z_n T_n = \begin{bmatrix} 1 & 0 \\ 0 & \overline{t}_{n-1} \\ \vdots & \vdots \\ 0 & \overline{t}_1 \end{bmatrix} \begin{bmatrix} \overline{t}_1 & \cdots & \overline{t}_{n-1} & 0 \\ 0 & \cdots & 0 & -1 \end{bmatrix}.$$

(ii) If $T_n = [t_{i-j}]_{i,j=1}^n$ is an arbitrary (not necessarily Hermitian) $n \times n$ Toeplitz matrix, then $A_n = T_n^* T_n$ has displacement rank at most 4 (see [8, p.146] and [10]). It can be shown that A_n satisfies (1) with

$$G_n = \begin{bmatrix} 0 & 0 & 1 & 0 \\ \overline{t}_{-1} & \overline{t}_{n-1} & 0 & b_1 \\ \vdots & \vdots & \vdots & \vdots \\ \overline{t}_{-n+1} & \overline{t}_1 & 0 & b_{n-1} \end{bmatrix} \quad \text{and} \quad H_n = \begin{bmatrix} t_{-1} & -t_{n-1} & c_1 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ t_{-n+1} & -t_1 & c_{n-1} & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix},$$

where

$$b_i = \sum_{k=1}^n \overline{t}_{k-i+1} t_{k-n}$$
 and $c_j = \sum_{k=1}^{n-1} \overline{t}_{k-1} t_{k-j-1}$.

- (iii) A matrix of the form $\sum_{i=1}^{k} T_n^{(i)*} T_n^{(i)}$, where $T_n^{(1)}, \ldots, T_n^{(k)}$ are arbitrary Toeplitz matrices, has displacement rank at most 4k [3]. Matrices like this arise in solving the normal equations of Toeplitz least squares problems in signal and image processing [2].
 - (iv) A Hermitian Toeplitz-block matrix of the form

(12)
$$A_{n} = \begin{bmatrix} T_{m}^{(1,1)} & T_{m}^{(1,2)} & \cdots & T_{m}^{(1,s)} \\ T_{m}^{(1,2)*} & T_{m}^{(2,2)} & \cdots & T_{m}^{(2,s)} \\ \vdots & \vdots & \ddots & \vdots \\ T_{m}^{(1,s-1)*} & T_{m}^{(2,s-1)*} & \cdots & T_{m}^{(s-1,s)} \\ T_{m}^{(1,s)*} & T_{m}^{(2,s)*} & \cdots & T_{m}^{(s,s)} \end{bmatrix},$$

where n = sm and $\{T_m^{(i,j)}\}_{i,j=1}^s$ are Toeplitz matrices given by $[T_m^{(i,j)}]_{k,l=1}^m = t_{k-l}^{(i,j)}$, has displacement rank at most 2s [8, p.147]. For example, if s = 2 it can be shown that (1) holds with n = 2m,

$$G_n = \begin{bmatrix} 1 & 0 & t_0^{(1,2)} & 0 \\ 0 & 0 & t_1^{(1,2)} - t_{-m+1}^{(1,1)} & -t_{-m+1}^{(1,2)} \\ \vdots & \vdots & & \vdots & & \vdots \\ 0 & 0 & t_{m-1}^{(1,2)} - t_{-1}^{(1,1)} & -t_{-1}^{(1,2)} \\ 0 & 1 & t_0^{(2,2)} & 0 \\ 0 & 0 & t_1^{(2,2)} - t_{-m+1}^{(1,2)} & -t_{-m+1}^{(2,2)} \\ \vdots & \vdots & & \vdots & \vdots \\ 0 & 0 & t_{m-1}^{(2,2)} - t_{-m+1}^{(1,2)} & -t_{-m+1}^{(2,2)} \\ \vdots & \vdots & & \vdots & \vdots \\ 0 & 0 & t_{m-1}^{(2,2)} - t_{-1}^{(1,2)} & -t_{-m+1}^{(2,2)} \end{bmatrix} \text{ and } H_n = \begin{bmatrix} t_{-1}^{(1,1)} & t_{-1}^{(1,2)} - t_{m-1}^{(1,1)} & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots \\ t_{-m+1}^{(1,1)} & t_{-m+1}^{(1,2)} - t_{1}^{(1,1)} & 0 & 0 \\ t_{-1}^{(1,2)} & t_{-1}^{(2,2)} - t_{m-1}^{(1,2)} & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ t_{-m+1}^{(1,2)} & t_{-m+1}^{(2,2)} - t_{1}^{(1,2)} & 0 & 0 \\ 0 & -t_{0}^{(1,2)} & 0 & 1 \end{bmatrix}.$$

(v) For an example closely related to (iv) let \mathcal{B}_n be the block–Toeplitz matrix

$$B_n = \left[C_s^{(p-q)} \right]_{p,q=1}^m,$$

where each block is an $s \times s$ matrix; thus,

$$C_s^{(r)} = \left[c_{ij}^{(r)}\right]_{i,j=1}^s.$$

Now let P_n be the $n \times n$ permutation matrix defined as follows: for k = 1, 2, ..., m, rows (k-1)s+1 through ks of P_n are rows k, k+m, ..., k+(s-1)m of I_n . Then $A_n = P_n B_n P_n^T$ is the Toeplitz-block matrix

$$A_n = \left[T_m^{(i,j)} \right]_{i,j=1}^s,$$

where

$$T_m^{i,j} = \left[c_{ij}^{(p-q)} \right]_{p,q=1}^m$$

Moreover, if B_n is Hermitian then so is A_n ; that is, A_n is of the form (12). Finally, if λ is an eigenvalue and x is an associated eigenvector of A_n , then λ is an eigenvalue and $P_n^T x$ is an associated eigenvector of B_n .

4. An application to signal processing. The input $\{x_k\}$ and the output $\{y_k\}$ of a transversal filter of order n are related by

$$y_r = \sum_{k=0}^{n-1} w_k x_{r-k}.$$

In signal processing problems it is often necessary to estimate the filter coefficients $\{w_0, w_1, \ldots, w_{n-1}\}$ given observed values $\{x_1, x_2, \ldots, x_m\}$ and $\{y_1, y_2, \ldots, y_m\}$ of the input and output, where m > n. One way to do this is to choose $\{w_0, w_1, \ldots, w_{n-1}\}$ so as to minimize

$$\sigma(w_0, w_1, \dots, w_{n-1}) = \sum_{r=1}^m \left(y_r - \sum_{k=0}^{n-1} w_k x_{r-k} \right)^2,$$

where it is assumed that $x_j = 0$ if $j \leq 0$. An elementary argument shows that $\{w_0, w_1, \ldots, w_{n-1}\}$ should be chosen so that

$$\sum_{j=1}^{n} a_{ij} w_{j-1} = \sum_{r=1}^{m} y_r x_{r-i+1}, \quad 1 \le i \le n,$$

where

$$a_{ij} = \sum_{r=1}^{m} x_{r-i+1} x_{r-j+1}.$$

The matrix $A_n = [a_{ij}]_{i,j=1}^n$ is given by $A_n = X^T X$, where X is the $m \times n$ Toeplitz matrix

$$X = \begin{bmatrix} x_1 & 0 & \cdots & 0 & 0 \\ x_2 & x_1 & \ddots & & 0 \\ \vdots & x_2 & x_1 & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & 0 \\ x_n & \ddots & \ddots & \ddots & x_1 \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ x_{m-1} & \ddots & \ddots & \ddots & x_{m-n} \\ x_m & x_{m-1} & \cdots & x_{m-n+2} & x_{m-n+1} \end{bmatrix}.$$

The matrix X^TX is called the normal equations matrix or the information matrix of the corresponding least squares problem [13, 14]. It is an approximation to the the correlation matrix of the input signal data. We are interesting in computing the eigenvalues of X^TX because, for example, the smallest and the largest eigenvalues of X^TX are related to the accuracy of the least squares computations and the stability of least squares algorithms [13, 14]. In [7] it was shown that the filter coefficients that maximize the output signal-to-noise ratio can be obtained from the eigenvector of X^TX associated with its largest eigenvalue.

It can be shown that $A_n = X^T X$ satisfies (1) with

$$G_n = \begin{bmatrix} 0 & 1 & 0 \\ x_m & 0 & u_1 \\ \vdots & \vdots & \vdots \\ x_{m-n+2} & 0 & u_{n-1} \end{bmatrix} \quad \text{and} \quad H_n = \begin{bmatrix} -x_m & v_1 & 0 \\ \vdots & \vdots & \vdots \\ -x_{m-n+2} & v_{n-1} & 0 \\ 0 & 0 & -1 \end{bmatrix},$$

where

$$u_i = \sum_{l=1}^{m-n+1} x_l x_{l+n-i}$$
 and $v_j = \sum_{l=j+1}^{m} x_l x_{l-j}$.

Therefore each iteration of Algorithm 2.3 requires $O(3n^2)$ operations.

5. Numerical results. We tried Algorithm 2.3 on Toeplitz-block matrices (with s=2) as mentioned in §3 and on matrices of the form $T_n^*T_n$ where T_n is an arbitrary real Toeplitz matrix. The elements of these matrices are randomly generated with a uniform distribution in [-10, 10]. All computations were done with Matlab in double precision.

Let $\lambda_1 \leq \lambda_2 \leq \cdots \leq \lambda_n$ be the eigenvalues of a Toeplitz-like matrix A_n , and suppose we wish to find λ_i , where i is a specified integer in $[1,\ldots,n]$. We assume that λ_i is not an eigenvalue of any of the principal submatrices A_1,\ldots,A_{n-1} . We first find an interval (α,β) containing λ_i but not any other eigenvalues of A_n , or any eigenvalues of A_{n-1} . On such an interval q_n is continuous. In [15] it was shown that α and β satisfy this requirement if and only if

$$\operatorname{Neg}_n(\alpha) = i - 1, \quad \operatorname{Neg}_n(\beta) = i,$$

$$q_n(\alpha) > 0$$
, and $q_n(\beta) < 0$,

and a strategy was given for obtaining (α, β) by means of bisection. After (α, β) is determined, we use the Matlab M-file "fzero" to find λ_i as a root of the function $q_n(\lambda)$. (This root–finding algorithm was originated by T. Dekker and further improved by R. Brent; see Matlab on-line documentation.) We stop the iteration for λ_i when the difference between successive iterates μ_{k-1} and μ_k obtained by the root finder satisfies the inequality

$$|\mu_k - \mu_{k-1}| \le 4 \times 10^{-11} \times \max\{|\mu_k|, 1\}.$$

To check the accuracy of the individual eigenvalues and associated eigenvectors of the randomly generated Toeplitz-like matrices, we computed the residual norms

$$\sigma_i = \frac{\|A_n y_n(\tilde{\lambda}_i) - \tilde{\lambda}_i y_n(\tilde{\lambda}_i)\|_2}{\|y_n(\tilde{\lambda}_i)\|_2},$$

where $\tilde{\lambda}_i$ is the approximate *i*th eigenvalue and $y_n(\tilde{\lambda}_i)$ (as defined in (3) with $\lambda = \tilde{\lambda}_i$) is an approximate λ_i -eigenvector. Tables 1 and 2 show the distribution of $\{\sigma_i\}$ for 50 randomly generated matrices of order 100, 50 of order 500, and 50 of order 1000, for two types of Toeplitz-like matrices. Table 3 lists the average number of iterations per eigenvalue for two types of Toeplitz-like matrices.

For each randomly generated Toeplitz-like matrix of order n we formed the diagonal matrix D_n consisting of the computed eigenvalues and the matrix Ω_n whose columns are the corresponding computed eigenvectors. For each matrix we computed the reconstruction and orthogonality errors

$$\tau = \frac{\|A_n - \Omega_n D_n \Omega_n^T\|_F}{\|A_n\|_F} \quad \text{and} \quad \nu = \frac{\|I_n - \Omega_n \Omega_n^T\|_F}{\sqrt{n}},$$

where $\|\cdot\|_F$ is the Frobenius norm. The results are shown in Tables 4 and 5.

We also tried Algorithm 2.3 on matrices of the form X^TX where X is as in (13), with m = 1024 and n = 128. We considered 50 cases with $\{x_1, \ldots, x_{1024}\}$ generated by the second-order autoregressive (AR) process

$$x_k - 1.4x_{k-1} + 0.5x_{k-2} = \phi_k$$

and 50 cases with $\{x_1, \ldots, x_{1024}\}$ generated by the second-order moving-average (MA) process

$$x_k = \phi_k + 0.75\phi_{k-1} + 0.25\phi_{k-2}.$$

In all instances $\{\phi_k\}$ is a Gaussian process with mean zero and variance one, and $E(\phi_j\phi_k)=\delta_{jk}$. Tables 6 and 7 show the distribution of the residual norm σ_i and the relative error between the eigenvalues computed by Algorithm 2.3 and those computed by the QR method, respectively. Table 8 shows the values of τ and ν for these two input processes. The average numbers of iterations per eigenvalue for the AR and MA processes were 10.23 and 10.54 respectively.

Table 1 Distribution of errors $\{\sigma_i\}$ for 50 matrices $A_n = T_n^*T_n$, where T_n are randomly generated nonsymmetric $n \times n$ Toeplitz matrices.

	Number of errors				
$\operatorname{Interval}$	n = 100	n = 500	n = 1000		
$[10^{-2}, 10^{-1})$	0	0	0		
$[10^{-3}, 10^{-2})$	0	0	1		
$[10^{-4}, 10^{-3})$	0	1	2		
$[10^{-5}, 10^{-4})$	1	10	33		
$[10^{-6}, 10^{-5})$	5	177	306		
$[10^{-7}, 10^{-6})$	20	259	1848		
$[10^{-8}, 10^{-7})$	945	8591	21646		
$[10^{-9}, 10^{-8})$	2951	14467	24742		
$[10^{-10}, 10^{-9})$	923	1345	1343		
$[10^{-11}, 10^{-10})$	113	94	56		
$[10^{-12}, 10^{-11})$	42	56	23		
$[10^{-13}, 10^{-12})$	0	0	0		

Table 2

Distribution of errors $\{\sigma_i\}$ for 50 randomly generated Toeplitz-block matrices with s=2 and n=2m.

	Number of errors				
$\operatorname{Interval}$	n = 100	n = 500	n = 1000		
$[10^{-2}, 10^{-1})$	0	0	0		
$[10^{-3}, 10^{-2})$	0	0	0		
$[10^{-4}, 10^{-3})$	0	0	1		
$[10^{-5}, 10^{-4})$	0	14	15		
$[10^{-6}, 10^{-5})$	1	101	136		
$[10^{-7}, 10^{-6})$	4	391	692		
$[10^{-8}, 10^{-7})$	27	3478	9758		
$[10^{-9}, 10^{-8})$	158	10961	20091		
$[10^{-10}, 10^{-9})$	2807	8659	17949		
$[10^{-11}, 10^{-10})$	1709	1267	1234		
$[10^{-12}, 10^{-11})$	262	112	101		
$[10^{-13}, 10^{-12})$	32	17	23		

Table 3

Average number of iterations per eigenvalue for computations summarized in Tables 1 and 2.

	Number of iterations		
Type	n = 100	n = 500	n = 1000
$T_n^*T_n$ where T_n are nonsymmetric Toeplitz matrices	10.12	10.18	11.26
Toeplitz-block matrices	10.34	10.59	11.09

Table 4

Reconstruction and orthogonality errors for 50 matrices $A_n = T_n^* T_n$ where T_n are randomly generated nonsymmetric Toeplitz matrices.

	n = 100		n = 500		n = 1000	
$\operatorname{Interval}$	τ	μ	τ	μ	τ	μ
$[10^{-5}, 10^{-4})$	0	0	1	1	1	1
$[10^{-6}, 10^{-5})$	0	0	1	1	2	2
$[10^{-7}, 10^{-6})$	0	0	3	3	11	10
$[10^{-8}, 10^{-7})$	1	2	12	13	29	31
$[10^{-9}, 10^{-8})$	17	13	27	28	7	6
$[10^{-10}, 10^{-9})$	28	32	6	4	0	0
$[10^{-11}, 10^{-10})$	4	3	0	0	0	0

Table 5

Reconstruction and orthogonality errors for 50 randomly generated Toeplitz-block matrices with s=2 and n=2m.

	n = 100		n = 500		n = 1000	
$\operatorname{Interval}$	τ	μ	τ	μ	τ	μ
$[10^{-7}, 10^{-6})$	0	0	0	1	8	7
$[10^{-8}, 10^{-7})$	1	1	2	3	13	23
$[10^{-9}, 10^{-8})$	2	3	25	15	21	18
$[10^{-10}, 10^{-9})$	22	21	17	26	8	2
$[10^{-11}, 10^{-10})$	22	24	6	5	0	0
$[10^{-12}, 10^{-11})$	3	1	0	0	0	0

Table 6 Distribution of errors $\{\sigma_i\}$ for 50 matrices X^TX with m=1024 and n=128.

	Number of errors			
Interval	AR Process	MA Process		
$[10^{-7}, 10^{-6})$	2	1		
$[10^{-8}, 10^{-7})$	28	31		
$[10^{-9}, 10^{-8})$	1657	1824		
$[10^{-10}, 10^{-9})$	3899	3657		
$[10^{-11}, 10^{-10})$	814	887		

Table 7 Distribution of the relative error between the eigenvalues computed by Algorithm 2.3 method and those computed by QR method for 50 matrices X^TX with m=1024 and n=128.

	Number of errors			
Interval	AR Process	MA Process		
$[10^{-7}, 10^{-6})$	3	4		
$[10^{-8}, 10^{-7})$	136	71		
$[10^{-9}, 10^{-8})$	1959	2356		
$[10^{-10}, 10^{-9})$	3736	3612		
$[10^{-11}, 10^{-10})$	566	357		

	AR	Process	MA Process		
Interval	τ	μ	τ	μ	
$[10^{-8}, 10^{-7})$	4	3	3	4	
$[10^{-9}, 10^{-8})$	19	20	17	19	
$[10^{-10}, 10^{-9})$	26	25	28	26	
$[10^{-11}, 10^{-10})$	1	2	2	1	

6. Summary. The experimental results reported here show that Algorithm 2.3 is an efficient and effective method for computing individual eigenvalues of Hermitian Toeplitz-like matrices. For an $n \times n$ Toeplitz-like matrix, the computational cost of each eigenvalue and an associated eigenvector is $O(n^2)$ operations. The method is more efficient than general purpose methods such as the QR algorithm for obtaining a small number (compared to n) of eigenvalues. (See [15]). Since the computation of each eigenvalue is independent of the computation of all others, the method is highly parallelizable. Moreover, if $q_1(\lambda), \ldots, q_n(\lambda)$ are computed with a parallel processing machine utilizing as many processors as necessary to exploit the full parallelism in the algorithm, the multiplications as well as additions required to compute in (7), (8) and (9) can be carried out simultaneously. The inner products in (7), (8) and (9) can also be computed simultaneously by employing parallel processors in $O(\log n)$ time units. Therefore, the computations of $\{q_1(\lambda), \ldots, q_n(\lambda)\}$ when performed by O(n)parallel processors, can be accomplished in $O(n \log n)$ time units. Hence the computations of each eigenvalue, when performed by O(n) processors, can be accomplished in $O(n \log n)$ time.

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